



HANA BRCE

Merging design, code and product vision.

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PASSION

- Product Design
- Product Management
- UX/UI Design
- Web Development
- Web Design
- QA

SKILLS & TOOLS

- | | |
|---------------|----------------------|
| UX/UI | PROGRAMMING |
| ● Figma | ● HTML, CSS |
| ● Adobe XD | ● JavaScript/Next.js |
| ● Sketch | ● Cypress |
| ● InVision | ● Git |
| ADOBE | ● Python |
| ● Photoshop | OTHER |
| ● InDesign | ● Blender |
| ● Illustrator | ● Glyphs |
| ● Animate | ● Jira |
| ● Lightroom | ● MS Office |
| ● PremierPro | ● Trello |

LANGUAGES

- | | |
|---------------------|-------------------|
| C2 Slovenian | A1 Swedish |
| C1 English | A1 Spanish |

Work experience

Product Designer

AFLabs | Sep 2023—Present | Full-time

I design user experience and interfaces for business optimisation platforms, helping teams work more efficiently through intuitive, goal-driven design. I also refreshed AFLabs' visual identity to better reflect its tech-forward mission.

Product Designer

Flare | Sep 2023—Present | Part-time

Worked on a data-heavy blockchain platform, designing a blockchain explorer and demos to showcase how Flare works.

Freelance Designer

Freelance | 2018—Present

I have worked on various design and development projects, including print design like wedding invitations etc., web design, visual identities, logos, web and app development.

UX/UI Designer

Viberate | May 2023—Aug 2023 | Full-time

A music analysis platform — a data-heavy interface, where I was responsible for building a design system to ensure visual coherence. Designed landing pages and contributed to QA.

UX/UI Designer & Front-end developer

eQuiz | Dec 2022—Jun 2023 | Volunteer project

EQuiz is a web app for studying, created by and for students at the Faculty of Computer and Information Science. I improved the UX and updated the UI design for a modern look.

Junior UX/UI Designer

Kalmia | Oct 2021—Oct 2022 | Part-time

Designed different features across apps, platforms, and landing pages, and created style guides for consistency. Supported QA to ensure quality and worked closely with a cross-functional, business-driven team.

Designer & Front-end developer

Stična mladih | Apr 2021—Sep 2023 | Volunteer project

Designed social media posts aligned with the visual identity and worked on print, web, and UX/UI design for the Stična app. Assisted in app development, gaining skills in teamwork, adaptability, and balancing design with functionality.

Education

Masters in Media Technology — exchange

Malmö, Sweden | Faculty of Technology and Society | Sep 2024—Jan 2025

Masters in Graphic and Interactive Communication

Ljubljana, Slovenia | Faculty of Natural Sciences and Engineering | 2023—2026

Bachelors in Graphic and Media Technology

Ljubljana, Slovenia | Faculty of Natural Sciences and Engineering | 2019—2023

Photography technician

Ljubljana, Slovenia | Secondary School of Design and Photography | 2015—2019

About me

A naturally curious person, I have a passion for learning about anything and everything. With a background in graphic design and self-taught development, I bring a versatile skill set that allows me to contribute across various roles and adapt to changing needs — design, development, quality assurance and project management. I thrive in collaborative environments, balancing confidence in my abilities with a humble, curious approach to continuous learning.